Teaching Computing

Y1 and Y2 Yearly Overview

sson 1 chnology in our ssroom sson 2 ing Technology veloping mouse lls	Digital Painting Lesson 1 How can we paint using computers? Lesson 2 Using shapes and lines Lesson 3 Making careful choices	Crouping Data Lesson 1 Label and Match Group and count Lesson 2 Describe an object Making different groups Lesson 3 Comparing Groups	Moving a Robot Lesson 1 Buttons Directions Lesson 2 Forwards and backwards Four Directions Lesson 3	Creating Media Digital Writing- All Saints Lesson 1 Exploring the keyboard Lesson 2 Adding and removing text	Programming animations Lesson 1 Comparing tools Lesson 2 Joining blocks Lesson 3
sson 1 chnology in our ssroom sson 2 ing Technology veloping mouse lls	How can we paint using computers? Lesson 2 Using shapes and lines Lesson 3 Making careful	Label and Match Group and count Lesson 2 Describe an object Making different groups Lesson 3	Buttons Directions Lesson 2 Forwards and backwards Four Directions	All Saints Lesson 1 Exploring the keyboard Lesson 2 Adding and removing	Lesson 1 Comparing tools Lesson 2 Joining blocks Lesson 3
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lls	Making careful		Lesson 3	text	
		Comparing Groups	Lesson 3		Make a change
sson 3	choices				
sson 3			Getting there	Lesson 3	Lesson 4
			Routes	Exploring the toolbar	Adding Sprites
ing a computer					
yboard					
ormation	<u>Digital Photography</u>	Robot Algorithms	<u>Pictograms</u>	Creating Media	Programming Quizzes
chnology around				Making Music	
	Lesson 1+2	Lesson 1+ 2	Lesson 1		Lesson 1
	Taking photographs	Giving instructions	Counting and	Lesson 1 +2	Scratch Jr Recap
sson 2+ 3	Landscape or	Same but different	comparing	How music makes us	
IT in school and IT in the world Lesson 4 The benefits of IT Lesson 5 Using IT safely	portrait			feel	Lesson 2
		Lesson 4		Rhythms and patterns	Outcomes
	Lesson 3	Mats and Routes	Lesson 2		
	What makes a good		Enter the data		Lesson 3+4
	photograph?				Using and changing a
		Algorithm design		Notes and tempo	design
	Lesson 5 +6		Creating pictograms		
					Lesson 5
				Creating digital music	Designing and creating
	changed?				a program
ssc	on 5	Lesson 5 +6 How can photographs be changed?	Algorithm design Lesson 5 +6 How can photographs be	Algorithm design Lesson 5 +6 How can photographs be changed? Algorithm design Creating pictograms	Algorithm design Lesson 5 +6 How can photographs be changed? Algorithm design Creating pictograms Lesson 5 Creating pictograms Creating digital music